

# CLAIMS

We claim:

1           1.       A method for identifying unending transactions, the method comprising:  
2           monitoring an interface;  
3           determining whether a transaction has timed out; and  
4           flagging the transaction if it is determined that the transaction has timed out.

1           2.       The method of claim 1, wherein monitoring an interface comprises monitoring  
2           a point-to-point (P2P) link network.

1           3.       The method of claim 1, wherein monitoring an interface comprises monitoring  
2           a point-to-point (P2P) link network of a register transfer language (RTL) simulator.

1           4.       The method of claim 1, wherein determining whether a transaction has timed  
2           out comprises consulting a pending transaction list.

1           5.       The method of claim 4, wherein determining whether a transaction that has  
2           timed out further comprises identifying a recorded time out time and determining if that time  
3           has been exceeded.

1           6.       The method of claim 1, wherein flagging the transaction comprises failing a  
2           case so as to place the transaction in a category of cases that are to be debugged.

1           7.       The method of claim 1, wherein flagging the transaction comprises generating  
2       debug information that provides details of the transaction including at least one of an identity  
3       of the transaction, a time failure to complete was determined, and an action that was missing  
4       for the transaction to complete.

1           8.       The method of claim 1, wherein flagging the transaction comprises presenting  
2       information contained in a header of a received packet to a user.

1           9.       The method of claim 1, further comprising removing the transaction from a  
2       pending transaction list.

1           10.      A method for identifying unending transactions, the method comprising:  
2       monitoring an interface;  
3       identifying a packet that arrives on the interface;  
4       determining whether the packet pertains to a transaction contained in a pending  
5       transaction list; and  
6       determining when the transaction should be completed if the transaction is not  
7       contained in the pending transaction list.

1           11.      The method of claim 10, wherein monitoring an interface comprises  
2       monitoring a point-to-point (P2P) link network.

1           12.      The method of claim 10, wherein monitoring an interface comprises  
2       monitoring a point-to-point (P2P) link network of a register transfer language (RTL)  
3       simulator.

1           13.     The method of claim 10, wherein determining whether the packet pertains to a  
2 transaction contained in a pending transaction list comprises extracting a transaction  
3 identifier (ID) from the packet and determining whether the transaction ID is contained in the  
4 pending transaction list.

1           14.     The method of claim 10, wherein determining when the transaction should be  
2 completed comprises inputting a packet arrival time and a transaction type into a time-out  
3 function.

1           15.     The method of claim 10, wherein determining when the transaction should be  
2 completed comprises using a packet arrival time and a transaction type to look up a time out  
3 time in a table.

1           16.     The method of claim 10, further comprising recording a time out time in the  
2 pending transaction list for the transaction to which the packet pertains.

1           17.     A system for identifying unending transactions, the system comprising:  
2 means for monitoring an interface;  
3 means for identifying packets that arrive on the interface;  
4 means for determining when a transaction should be completed; and  
5 means for determining when a transaction has timed out.

1           18.     The system of claim 17, wherein the means for monitoring an interface  
2 comprise means for monitoring a point-to-point (P2P) link network.

1           19.    The system of claim 17, wherein the means for determining when a  
2 transaction should be completed comprise a time-out function.

1           20.    The system of claim 17, wherein the means for determining when a  
2 transaction should be completed comprise a look up table.

1           21.    The system of claim 17, wherein the means for determining when a  
2 transaction has timed out comprise means for determining a time out time from a pending  
3 transaction list using a transaction identifier (ID).

1           22.    The system of claim 21, wherein the means for determining a time out time  
2 comprise means for identifying a recorded time out time stored in the transaction list and  
3 means for determining if that time has been exceeded.

1           23.    The system of claim 17, further comprising means for flagging unending  
2 transactions.

1           24.    A virtual bus interface (VBI) stored on a computer-readable medium, the  
2 virtual bus VBI comprising:

3                logic configured to monitor a point-to-point (P2P) interface;

4                logic configured to identify packets that arrive on the P2P interface;

5                logic configured to determine a time out time for a transaction to which a packet  
6 pertains; and

7                logic configured to determine when a transaction has timed out.

1           25.     The VBI of claim 24, wherein the logic configured to determine a time out  
2     time comprises a time-out function.

1           26.     The VBI of claim 24, wherein the logic configured to determine a time out  
2     time comprises logic configured to look up times contained in a table.

1           27.     The VBI of claim 24, wherein the logic configured to determine when a  
2     transaction has timed out comprises logic configured to determine a time out time from a  
3     pending transaction list using a transaction identifier (ID).

1           28.     The VBI of claim 27, wherein the logic configured to determine a time out  
2     time comprises logic configured to identify a recorded time out time stored in the transaction  
3     list and logic configured to determine if that time has been exceeded.

1           29.     The VBI of claim 24, further comprising logic configured to flag unending  
2     transactions.

1           30.     A processor architecture verification system, comprising:

2           a register transfer language (RTL) simulator that simulates operation of a processor  
3     and generates a first output in a first format, the RTL simulator including an interface;

4           a golden simulator that simulates operation of the processor and generates a second  
5     output in a second format;

6           a translator that translates at least one of the outputs for comparison with the other  
7     output, the translator including a virtual bus interface (VBI) that comprises logic configured  
8     to monitor a the RTL simulator interface, logic configured to determine a time out time for a  
9     transaction to which a packet on the RTL simulator interface pertains, and logic configured to  
10    determine when a transaction has timed out; and

11          a comparator that compares the first and second outputs after translation of the at least  
12    one output.

1           31.     The system of claim 30, wherein the logic configured to determine a time out  
2     time comprises a time-out function.

1           32.     The system of claim 30, wherein the logic configured to determine a time out  
2     time comprises logic configured to look up times contained in a table.

1           33.     The system of claim 30, wherein the logic configured to determine when a  
2     transaction has timed out comprises logic configured to determine a time out time from a  
3     pending transaction list using a transaction identifier (ID).

1           34.     The system of claim 30, wherein the VBI further comprises logic configured  
2     to flag unending transactions of the RTL simulator.